4-H

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1. Receiving competitor number, which must be worn at all times during the event.
2. Equipment inspection by the archery committee or judges.
3. Placement into a competition category based on their equipment. Categories are:
   - **Compound** - compound bow, this will include Genesis bows
   - **Recurve** - recurve bows, traditional and long bows will also be included in this category.

Qualifying rounds. The competitors will shoot a predetermined number of arrows at their registered distance until they have completed all the ends. The scores from the qualifying rounds will be counted in the final competition scores. These distances will be:

Compound 18m
Compound 15m
Compound 10m
Cleavers Compound 10mCleavers Compound 5m
Recurve 18m
Recurve 15m
Recurve 10m
Cleavers Recurve 10m
Cleavers Compound 5m

Competitors will be classed prior to the event by their project leader. This will be determined by guidelines provided by Archery Canada's CanBow Program.

To Determine Distance

A 40cm target will be used and the archer will shoot 30 arrows.

If at 10m a member shoots a score over 140, they should be moved up 1 or more categories. A member shooting a score of over 200 at 15m will compete at the 18m distance.

Cleavers may shoot at 5m or 10m. Junior members in their 1st year will be the only ones able to shoot at 10m. All other members must shoot in the 15m or 18m distances.

Leaders will be asked to confirm these distances 1 week prior to the event as members can improve between registration and the competition. Questions about this process can be directed to shane.benoche@telus.net.

The Archery Committee reserves the right to move members into a new class if they deem it necessary. They also have the option to combine classes based on competitor numbers in each class.

All qualifying scores will be posted before the final competition begins so that competitors will know, before they compete, what class they are competing in and where they are amongst the competitors.

The final competition will have predetermined time frames for competitors to compete. These time frames along with the number of arrows and ends for the qualifying round and final competition will be posted before the registration time frame.

Competitors are responsible for being present when it is their time to compete. They should also take into account if the competition is running ahead or behind schedule and be present to compete when called upon. An absent competitor will score zero. Exceptions will be made for competitors that are competing in another event and they, along with their 4-H leader, shall arrange with the Archery Committee for another competition time frame, before the archery competition begins.

The final competition will have competitors being called to 'on deck' by their competition number when it is almost time for them to compete, (when the group before them is almost done). They will then be called forward to the shooting line to shoot a predetermined number of arrows until completed. They will score each end in their designated group. Once shooting is complete archers will sign off on their score sheet with their group and hand it in to the officials. The competitor will take their paper target after they are done all of their ends. The score sheet will be kept by the officials and used for placing along with their score from the qualifying round. After the competition award ceremony, the score sheets will be returned to competitors via their Club Leader. After the award ceremony the scores for all competitors will be posted for viewing.

Archery Guidelines

1. Archery is open to all 4-H members registered in the archery project and registered to compete at 4-H On parade. Max: 1 entry per 4-H member.

2. When members complete their entry form, please advise of type of bow being used in the competition, distance they will be shooting and, if requested, their date of birth and level of membership.
3. A practice, and qualifying round will be held prior to the final competition.
4. The final competition will be held after the qualifying rounds have been calculated and posted along with expected shooting times for competitors.
5. The date, competition time frames, number of arrows, and ends will be determined once registrations are received and 4-H On Parade has determined the date, time allotment and space for the competition.

Archery Rules

1. Each competitor will shoot a predetermined number of arrows in each end with a predetermined number of ends at a distance of 10, 15 or 18 meters as determined with their project leader.
2. Competitors shall follow all the archery guidelines, rules, scoring, shooting safety, and etiquette guidelines set out in this document as rules of the competition, along with 4-H and 4-H on Parade rules and guidelines. Failing to do so may lead to the competitor being penalized or disqualified at the discretion of the organizing committee. The Archery Canada rule book will be referred to in the case the rule is not covered in this document.
3. If there are any infractions to the rules, archers will be penalized at the range official's discretion. Range infractions are as follows:
   -First infraction – Warning
   -Second infraction – A 5-point deduction
   -Third infraction – A 20-point deduction
   -Fourth infraction – Disqualification

Shooting Safety

1. All shooting shall be under the control of the officials running the competition and will be shot from the shooting lines.
2. All competitors and spectators will remain behind the ‘on deck’ line until called to the ‘on deck’ line.
3. Competitors do not approach the shooting line until called to do so by the official.
4. Competitors shall shoot from a standing position, without support and with their bodies straddling the shooting line.
5. Competitors on the shooting line may not raise their bow arm until the signal has been sounded to start shooting.
6. Competitors on the shooting line may only move forward, at the same time, to score their end and/or retrieve their arrows when the ‘all clear’ signal has been called by the official. Regardless of the layout of the field.
7. A whistle may be used for signaling competitors. The whistle signals are as follows:
   - **A.** Two whistle blasts: come to the shooting line.
   - **B.** One whistle blast: Remove arrow from quiver and start shooting.
   - **C.** Three whistle blasts: Stop shooting, place your bow on the ground, confirm that it is safe and then go the target with your scoring group. As the group designated by officials, score your end, do not remove arrows until they are scored and marked. Retrieve your arrows and return to the shooting line.
   - **D.** Five whistle blasts: Emergency, stop shooting immediately, place your bow on the ground and move back from your bow immediately.
8. Bows must never be drawn back with an arrow fitted unless the bow is pointed towards the target and the target range is clear of everyone.
9. Sky-Drawing - drawing the bow above the targets in a manner whereby if the arrow was loose, it could fly and land beyond the target butt, this is considered to be unsafe and must not be used.
10. Never aim a bow, loaded or not, at a person or animal.
11. Any arrow that falls in front of the shooting line will be retrieved only after the shooting has finished and the all clear signal has been given.

12. Each competitor will have two minutes to complete their end of shooting. If the competitor has not shot all of their arrows in that end, those arrows will be counted as missed arrows and score a zero count.
13. At no time will a competitor touch another competitor's equipment.
14. The maximum diameter of arrow shafts will not exceed 9.3mm.
15. Arrows may only have field points. Arrows may not have a tip wider than the arrow's shaft.
16. Competitors will be responsible for bringing a minimum of six arrows.
17. The peak draw weight must not exceed 50 pounds.
18. A bow quiver with or without arrows may not be attached to the bow for target archery.
19. Electronic devices - No electronic sights or projection devices, including laser sights or laser pointers will be permitted on the range.

Scoring

1. The maximum score per arrow is ten.
2. An arrow not in the scoring circle has a value of 0 but is marked as an "M" for miss.
3. An arrow missing the target is scored as a zero, but marked as an "M" for miss.
4. An arrow 'breaking the line' is given the higher of the two scores.
5. 'Pass-throughs' or 'Bounce-outs' - any shaft that fails to remain in the target will be scored based on the value of the lowest un-marked hole in the target face.
6. Cross-fires - No competitor will knowingly shoot at the wrong target. Arrows fired at the wrong target will be scored as misses (zeros).
7. Excessive shots - no competitor will knowingly shoot more than the required number of arrows at their own target. Excess arrows shot will result in the deduction of the highest values of arrow on the target until the appropriate number is reached.
8. Shots after the Time has Expired: Shots reaching the target after time has expired will be scored as a miss. The arrow of highest value for that end will be lost. The signal to stop shooting means the time has already expired. Arrows shot during the signal will be considered shot after time has expired.

9. Dropped or Misfired Arrows - Arrows falling beyond the 3m line will be considered shot. The range official or judge may determine that a replacement arrow may be shot if the arrow falls before the 3m line.

10. Competitors may not touch their arrows or target until all arrows in their group have been scored. If there is disagreement on an arrow score archers are to call an official for a final decision. Once arrows are scored the archer must mark each arrow with two lines, prior to pulling it out. Score it, mark it, remove it.

11. Signing the Scorecard - Competitors will review the scores and math at the end of the rounds and will sign each group member's card prior to handing them in to officials. Any dispute in the scoring must be settled by the range official immediately. Once scorecards have been signed, no appeal is permitted. In the event of a disputed call, the range official will determine the appropriate score. All competitors will sign each other's score cards before leaving the scoring area.

12. In the event that there is a tie in total tournament score, ties will be broken by counting the greatest number of 10's, then 9's, etc. scored.

Archers Standards, Code of Conduct & Etiquette:

Archers shall conduct themselves to reasonably comply with the following:

1. Safety / Listening / Being Aware of your surroundings rules.

2. Safety will always be the number one priority at archery lanes.

- **A.** No running when retrieving your arrows or coming back to the line after retrieving them.
- **B.** No touching of an arrow on the shooting line until the 'clear' is called out for shooting.
- **C.** No crossing of the line to retrieve arrows unless the 'all clear' is called out to do so.
- **D.** No pulling arrows out of the target, unless it is clear (nobody standing behind you).
- **E.** No 'dry-firing' - no pulling back a bow without an arrow and letting go of the string.

3. Never physically, verbally or emotionally harm, hurt, humiliate or intimidate another archer, coach, parent, spectator or official.

4. Arrive at least 10 minutes before the competition starts.
5. All archers are expected to pay attention to what is going on around them.
6. It is the archer's responsibility to get to the line for shooting.
7. Clothing:
   A. Wear comfortable clothing
   B. Do Not wear hoodies or baggy, bulky clothing as it could pose a danger in getting caught in your equipment
   C. Do Not wear tank tops, low cut shirts, short shirts, short skirts
   D. Closed toed shoes must be worn.
8. No food or drinks are allowed on the range.
9. Do Not Touch equipment that is not your own without asking and receiving permission first.
10. No crawling under, hanging or swinging on the bow racks or other equipment. This can cause injuries as well as extensive damage to equipment.

Parent Expectations, Standards, Rules and Etiquette:

1. All parents need to cooperate with all participants involved in the event. This includes archers, officials, coaches, other parents and spectators.
2. Never physically, verbally or emotionally harm, hurt, humiliate or intimidate your archer, another archer, coach, parent, official or spectator.
3. The area behind the shooting line is very small, so the number of people in the area will be restricted to 1 archery leader per club, while the shooting occurs. If your club does not have a member on the line, you will be asked to leave the area.
4. Arrive at least 10 minutes before competition starts. For everyone's safety no one will be allowed into the venue while the shooting is occurring (entry will be allowed between rounds).